

## Engineering

Skill	Recipe	Level	Category	Components	Creates	Tools Required	Notes
1	Crafted Light Shot	5	Bullet	1x Rough Blasting Powder	200	Anvil	Trainer
	Adds 2 DPS			1x Copper Bar		Blacksmith's Hammer	
1	Rough Blasting Powder	1	Parts	1x Rough Stone	1	None	Trainer
1	Rough Dynamite	1	Explosives	2x Rough Blasting Powder	2	None	Trainer
	26-34 Fire Damage in 5yd (Req. 1 Eng.)			1x Linen Cloth			
30	Handful of Copper Bolts	1	Parts	1x Copper Bar	1	Anvil	Trainer
				Blacksmith's Hammer			
30	Rough Copper Bomb	1	Explosives	1x Copper Bar	2	Anvil	Trainer
	22-28 Fire Damage and Disorients targets in 3 yard radius for 1 second (Requires 30 Engineering)			1x Handful of Copper Bolts		Blacksmith's Hammer	
				2x Rough Blasting Powder			
				1x Linen Cloth			
50	Journeyman Engineer	10	Development Skills	Allows for 150 max skill			
50	Arclight Spanner	1	Miscellaneous	6x Copper Bar	1	Anvil	Trainer
	Main Hand, 5-8 Dmg, 2.40 Spd, 2.7 DPS (Req. 50 Engineering)					Blacksmith's Hammer	
50	Copper Tube	1	Parts	2x Copper Bar	1	Anvil	Trainer
				1x Weak Flux		Blacksmith's Hammer	
50	Rough Boomstick	5	Guns	1x Copper Tube	1	Anvil	Trainer
	6-13 Damage, 2.30 Speed, 4.1 DPS			1x Handful of Copper Bolts		Blacksmith's Hammer	
				1x Wooden Stock			
60	Crude Scope	5	Devices	1x Copper Tube	1	Arclight Spanner	Trainer
	Attach to a gun or bow to add 1 damage			1x Malachite			
				1x Handful of Copper Bolts			
65	Copper Modulator	1	Parts	2x Handful of Copper Bolts	1	Anvil	Trainer
				1x Copper Bar		Blacksmith's Hammer	
				2x Linen Cloth		Arclight Spanner	
75	Coarse Blasting Powder	1	Parts	1x Coarse Stone	1	None	Trainer
75	Coarse Dynamite	1	Explosives	3x Coarse Blasting Powder	1	None	Trainer
	51-69 Fire Damage in 5yd (Req 75 Eng)			1x Linen Cloth			
75	Crafted Heavy Shot	15	Bullet	1x Coarse Blasting Powder	200	None	Trainer
	Adds 4.5 DPS			1x Copper Bar			
75	Mechanical Squirrel	1	Devices	1x Copper Modulator	1	Anvil	Drop
				1x Handful of Copper Bolts		Blacksmith's Hammer	
				1x Copper Bar		Arclight Spanner	
				2x Malachite			
85	Target Dummy	1	Devices	1x Copper Modulator	1	Anvil	Trainer
	Drop on the ground to attract nearby monsters to attack it for 3 minutes (Requires 85 Engineering)			2x Handful of Copper Bolts		Blacksmith's Hammer	
				1x Bronze Bar		Arclight Spanner	
				1x Wool Cloth			
90	Silver Contact	1	Parts	1x Silver Bar	5		Vendor
100	EZ-Thro Dynamite	10	Explosives	4x Coarse Blasting Powder	1		Drop
	51-69 Fire Damage in 5yd			1x Wool Cloth			
100	Practice Lock	1	Trade Goods	1x Bronze Bar	1	Anvil	Trainer
				2x Handful of Copper Bolts		Blacksmith's Hammer	
				1x Weak Flux			
100	Small Seaforium Charge	1	Explosives	2x Coarse Blasting Powder	1		Drop
	Use: Blasts open simple locked doors (Requires 100 Engineering)			1x Copper Modulator			
				1x Light Leather			
				1x Refreshing Spring Water			
100	Flying Tiger Goggles	1	Cloth	6x Light Leather	1	Arclight Spanner	Trainer
	27 Armor, +4 Stamina/Spirit, 7 Durability (Requires 100 Engineering)			2x Tigerseye			
105	Bronze Tube	1	Parts	2x Bronze Bar	1	Anvil	Trainer
				1x Weak Flux		Blacksmith's Hammer	
105	Large Copper Bomb	1	Explosives	3x Copper Bar	2	Anvil	Trainer
	43-57 Fire Damage and Disorients targets in 5yd for 1 sec (Req 105 Eng)			4x Coarse Blasting Powder		Blacksmith's Hammer	
				1x Silver Contact			
105	Deadly Blunderbuss	16	Guns	2x Copper Tube	1	Anvil	Trainer
	15-28 Damage, 2.60 Speed, 8.3 DPS			4x Handful of Copper Bolts		Blacksmith's Hammer	
				1x Wooden Stock		Arclight Spanner	
				2x Medium Leather			
110	Standard Scope	10	Devices	1x Bronze Tube	1	Arclight Spanner	Trainer
	Attach to a gun or bow to add 2 dmg			1x Moss Agate			
120	Small Bronze Bomb	1	Explosives	4x Coarse Blasting Powder	1-3	Anvil	Trainer
	73-97 Fire Damage and Disorients targets in 3yd for 2 seconds (Requires 120 Engineering)			2x Bronze Bar		Blacksmith's Hammer	
				1x Silver Contact			
				1x Wool Cloth			

## Engineering

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120	Lovingly Crafted Boomstick	19	Guns	2x Bronze Tube	1	Anvil	Vendor
	12-23 Damage, 1.80 Speed, 9.7 DPS			2x Handful of Copper Bolts		Blacksmith's Hammer	
				1x Heavy Stock		Arclight Spanner	
				3x Moss Agate			
120	Shadow Goggles	1	Cloth	4x Medium Leather	1		Drop
	31 Armor, +6 Spirit, +5 Intellect, 7 Durability (Requires 120 Engineering)			2x Shadowgem			
125	Expert Engineer	20	Development Skills	Allows for 225 max skill			
125	Crafted Solid Shot	30	Bullet	1x Heavy Blasting Powder	200		Trainer
	Adds 8.5 DPS			1x Bronze Bar			
125	Flame Deflector	15	Devices	1x Whirring Bronze Gizmo	1	Anvil	Drop
	Use: Absorbs 500 Fire Damage for 60 sec. (5 min cooldown)			1x Small Flame Sac		Blacksmith's Hammer	
						Arclight Spanner	
125	Heavy Blasting Powder	1	Parts	1x Heavy Stone	1		Trainer
125	Heavy Dynamite	1	Explosives	2x Heavy Blasting Powder	1		Trainer
	128-172 Fire Damage in 5yd (Requires 125 Engineering)			1x Wool Cloth			
125	Small Blue Rocket	1	Consumable	1x Coarse Blasting Powder	3		Seasonal Quest (BoP)
				1x Medium Leather			
125	Small Green Rocket	1	Consumable	1x Coarse Blasting Powder	3		Seasonal Quest (BoP)
				1x Medium Leather			
125	Small Red Rocket	1	Consumable	1x Coarse Blasting Powder	3		Seasonal Quest (BoP)
				1x Medium Leather			
125	Whirring Bronze Gizmo	1	Parts	2x Bronze Bar	1	Anvil	Trainer
				1x Wool Cloth		Blacksmith's Hammer	
						Arclight Spanner	
125	Gnomish Universal Remote	1	Devices (Trinket)	6x Bronze Bar	1	Anvil	Vendor
	Allows control of a mechanical target for a short time. Also has a chance to root target or make it very very angry. (Requires 125 Engineering)			1x Whirring Bronze Gizmo		Blacksmith's Hammer	
				2x Flask of Oil		Arclight Spanner	
				1x Tigerseye			
				1x Malachite			
130	Silver-plated Shotgun	21	Guns	2x Bronze Tube	1	Anvil	Trainer
	19-37 Damage, 2.70 Speed, 10.4 DPS			2x Whirring Bronze Gizmo			
				1x Heavy Stock			
				3x Silver Bar			
135	Ornate Spyglass	1	Devices	2x Bronze Tube	1		Trainer
	Allows you to look far into the distance			2x Whirring Bronze Gizmo			
				1x Copper Modulator			
				1x Moss Agate			
140	Big Bronze Bomb	1	Explosives	2x Heavy Blasting Powder	2	Anvil	Trainer
	85-115 Fire Damage and Disorients targets in 5yd for 2 sec (Req 140 Eng)			3x Bronze Bar		Blacksmith's Hammer	
						1x Silver Contact	
140	Minor Recombobulator	1	Devices (Trinket)	1x Bronze Tube	1		Vendor
	Dispels Polymorph effects on a friendly target and restores 10-250 health and mana (Requires 140 Engineering, 5 min cooldown)			2x Whirring Bronze Gizmo			
				2x Medium Leather			
				1x Moss Agate			
145	Moonsight Rifle	24	Guns	3x Bronze Tube	1	Anvil	Drop
	14-26 Damage, 1.70 Speed, 11.8 DPS			3x Whirring Bronze Gizmo			
				1x Heavy Stock			
				2x Lesser Moonstone			
145	Bronze Framework	1	Parts	2x Bronze Bar	1		Trainer
				1x Medium Leather			
				1x Wool Cloth			
150	Aquadynamic Fish Attractor	1	Devices	2x Bronze Bar	3		Trainer
	When applied to your fishing pole, increases Fishing by 100 for 5 min (Requires 100 Fishing)			1x Nightcrawlers			
				1x Coarse Blasting Powder			
150	Blue Firework	1	Consumable	1x Heavy Blasting Powder	3		Vendor
				1x Heavy Leather			
150	Explosive Sheep	1	Explosives	1x Bronze Framework	1	Anvil	Trainer
	Summons an Explosive Sheep which will charge at a nearby enemy and explode for 135-165 damage. Lasts for 3 min or until it explodes (Requires 150 Engineering)			1x Whirring Bronze Gizmo		Blacksmith's Hammer	
				2x Heavy Blasting Powder		Arclight Spanner	
				2x Wool Cloth			
150	Gold Power Core	1	Parts	1x Gold Bar	3	Anvil	Trainer
				Blacksmith's Hammer			
				Arclight Spanner			
150	Green Firework	1	Consumable	1x Heavy Blasting Powder	3		Vendor
				1x Heavy Leather			

## Engineering

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150	Red Firework	1	Consumable	1x Heavy Blasting Powder 1x Heavy Leather	3		Vendor
150	<b>Green Tinted Goggles</b> 35 Armor, +8 Stamina, +7 Spirit, 45 Durability (Requires 150 Engineering)	1	Cloth	4x Medium Leather 2x Moss Agate 1x Flying Tiger Goggles	1	Arclight Spanner	Trainer
155	<b>Ice Deflector</b> Use: Absorbs 600 Frost Damage for 60 sec (5 min cooldown)	21	Devices	1x Whirring Bronze Gizmo 1x Frost Oil	1	Anvil Blacksmith's Hammer Arclight Spanner	Vendor
160	<b>Discombobulator Ray</b> Use: Transforms the target into a Leper Gnome, reducing its attack rate by 50% and its movement by 30% for 12 sec (3 min cooldown)	1	Devices	3x Whirring Bronze Gizmo 2x Silk Cloth 1x Jade 1x Bronze Tube	1	Anvil Blacksmith's Hammer Arclight Spanner	Use DELTA access card in Gnomeregan
160	Iron Strut	1	Parts	2x Iron Bar	1	Anvil Blacksmith's Hammer	Trainer
165	<b>Goblin Jumper Cables</b> Use: Will sometimes be able to shock a dead player back to life. Be warned that they are experimental and may explode. Cannot be used in combat (Requires 165 Engineering, 30 min cooldown)	1	Devices (Trinket)	6x Iron Bar 2x Whirring Bronze Gizmo 2x Flask of Oil 2x Silk Cloth 2x Shadowgem 1x Fused Wiring	1		Vendor
165	<b>Portable Bronze Mortar</b> 85-115 Fire Damage and Disorients targets in 5yd for 2 sec (Requires 165 Engineering, 60 sec cooldown)	1	Devices	4x Bronze Tube 1x Iron Strut 4x Heavy Blasting Powder 4x Medium Leather	1	Anvil Blacksmith's Hammer Arclight Spanner	Drop
170	Gyrochronatom	1	Parts	1x Iron Bar 1x Gold Power Core	1	Anvil Blacksmith's Hammer Arclight Spanner	Trainer
175	<b>Compact Harvest Reaper Kit</b> Creates a Compact Harvest Reaper that will fight for you for 10 min or until destroyed (Requires 175 Engineering)	30	Devices	2x Iron Strut 1x Bronze Framework 2x Gyrochronatom 4x Heavy Leather	1	Anvil Blacksmith's Hammer Arclight Spanner	Trainer
175	Gyromatic Micro-Adjustor	1	Parts	4x Steel Bar	1	Anvil Blacksmith's Hammer	Trainer
175	<b>Iron Grenade</b> 132-218 Fire Damage and Disorients for 3 sec in 3yd (Req 175 Engineering)	1	Explosives	1x Iron Bar 1x Heavy Blasting Powder 1x Silk Cloth	2	Anvil Blacksmith's Hammer	Trainer
175	Large Blue Rocket	1	Consumable	1x Heavy Blasting Powder 1x Heavy Leather	3		Seasonal Quest (BoP)
175	Large Green Rocket	1	Consumable	1x Heavy Blasting Powder 1x Heavy Leather	3		Seasonal Quest (BoP)
175	Large Red Rocket	1	Consumable	1x Heavy Blasting Powder 1x Heavy Leather	3		Seasonal Quest (BoP)
175	Solid Blasting Powder	1	Parts	2x Solid Stone	1		Trainer
175	<b>Solid Dynamite</b> 213-287 Fire Damage in 5yd (Requires 175 Engineering)	1	Explosives	1x Solid Blasting Powder 1x Silk Cloth	2		Trainer
175	<b>Bright-Eye Goggles</b> 38 Armor, +9 Stamina/Spirit (Requires 175 Engineering)	1	Cloth	6x Heavy Leather 2x Citrine	1	Arclight Spanner Gyromatic Micro-Adjustor	Drop
180	<b>Accurate Scope</b> Attach to a gun or bow to add 3 dmg	20	Devices	1x Bronze Tube 1x Jade 1x Citrine	1	Arclight Spanner Gyromatic Micro-Adjustor	Vendor
185	<b>Advanced Target Dummy</b> Drop on the ground to attract nearby monsters to attack it for 3 minutes (Requires 185 Engineering)	1	Devices	1x Iron Strut 1x Bronze Framework 1x Gyrochronatom 4x Heavy Leather	1	Anvil Blacksmith's Hammer Arclight Spanner	Trainer
185	<b>Flash Bomb</b> Causes all Beasts in a 5yd radius to run away for 10 seconds (3 min cooldown)	27	Explosives	1x Blue Pearl 1x Heavy Blasting Powder 1x Silk Cloth	1		Badlands Quest
185	<b>Craftsman's Monocle</b> 40 Armor, +15 Intellect (Req. 185 Eng.)	32	Cloth	6x Heavy Leather 2x Citrine	1	Arclight Spanner Gyromatic Micro-Adjustor	Drop
190	<b>Big Iron Bomb</b> 149-201 Fire damage and disorients targets in 5yd for 3 sec (Req 190 Eng)	1	Explosives	3x Iron Bar 3x Heavy Blasting Powder 1x Silver Contact	2	Anvil Blacksmith's Hammer Arclight Spanner	Trainer
190	<b>Snowmaster 9000</b> Turn water into a snowball (Requires 190 Engineering - 1 day cooldown)	1	Devices	8x Mithril Bar 4x Gyrochronatom 4x Snowball 1x Frost Oil	1	Anvil Blacksmith's Hammer Arclight Spanner	Seasonal Quest (BoP)
195	<b>Goblin Land Mine</b> Explodes for 450 Fire dmg when a hostile mob passes by (Req 195 Eng)	1	Explosives	3x Heavy Blasting Powder 2x Iron Bar 1x Gyrochronatom	1	Anvil Blacksmith's Hammer Arclight Spanner	Drop

## Engineering

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195	Mithril Tube	1	Parts	3x Mithril Bar	1	Anvil Blacksmith's Hammer	
200	Artisan Engineer	35	Development Skills	Allows for 300 max skill			
200	Gnomish Engineer	30	Quest	Allows access to Gnomish Schematics			
200	Goblin Engineer	30	Quest	Allows access to Goblin Schematics			
200	EZ-Thro Dynamite II 213-287 Fire Damage in 5yd	30	Explosives	1x Solid Blasting Powder 2x Mageweave Cloth	1		Vendor
200	Gnomish Cloaking Device Gives invisibility for 10 seconds (Requires 200 Engineering, 1 hour cooldown)	1	Devices (Trinket)	4x Gyrochronatom 2x Jade 2x Lesser Moonstone 2x Citrine 1x Fused Wiring	1	Anvil Blacksmith's Hammer Arclight Spanner	Vendor
200	Large Seaforium Charge Blasts open difficult locked doors (Requires 200 Engineering)	1	Explosives	2x Solid Blasting Powder 2x Heavy Leather 1x Refreshing Spring Water	1		Drop
200	Mechanical Dragonling Summons a Mechanical Dragonling to fight for you until canceled or destroyed (Requires 200 Engineering, 1 hour cooldown)	30	Devices (Trinket)	1x Bronze Framework 4x Iron Strut 4x Gyrochronatom 2x Citrine 1x Fused Wiring	1	Anvil Blacksmith's Hammer Arclight Spanner	Vendor
200	Mechanical Repair Kit Restores 700 health to a friendly mechanical target (Req 200 Engineering)	1	Devices	1x Mithril Bar 1x Mageweave Cloth 1x Solid Blasting Powder	1	Anvil Blacksmith's Hammer Arclight Spanner	Trainer
200	Unstable Trigger	1	Parts	1x Mithril Bar 1x Mageweave Cloth 1x Solid Blasting Powder	1	Anvil Blacksmith's Hammer Arclight Spanner	Trainer
205	Gnomish Shrink Ray Shrinks the target, reducing their attack power by 250, usually... (Requires 205 Engineering, 5 min cooldown)	1	Gnome Devices (Trinket)	1x Mithril Tube 1x Unstable Trigger 4x Mithril Bar 4x Flask of Mojo 2x Jade	1	Anvil Blacksmith's Hammer Arclight Spanner	Gnome Trainer
205	Goblin Mortar 383-517 Fire damage and stuns targets in a 10yd radius for 3 seconds (Requires 205 Engineering, 10 min cooldown)	1	Goblin Devices (Trinket)	2x Mithril Tube 4x Mithril Bar 5x Solid Blasting Powder 1x Gold Power Core 1x Elemental Fire	1	Anvil Blacksmith's Hammer Arclight Spanner	Goblin Trainer
205	Goblin Sapper Charge Explodes for 450-750 Fire damage to all enemies nearby and 375-625 damage to you (Requires 205 Engineering)	1	Goblin Explosives	1x Mageweave Cloth 3x Solid Blasting Powder 1x Unstable Trigger	1		Goblin Trainer
205	Lil' Smoky	1	Gnome Devices (BoP)	1x Core of Earth 2x Gyrochronatom 1x Fused Wiring 2x Mithril Bar 1x Truesilver Bar	1	Anvil Blacksmith's Hammer Arclight Spanner	Membership Reward
205	Pet Bombling	1	Goblin Devices (BoP)	1x Big Iron Bomb 1x Heart of Fire 1x Fused Wiring 6x Mithril Bar	1		Membership Reward
205	Plans: Inlaid Mithril Cylinder	1	Gnome Blueprints	1x Blank Parchment 1x Engineer's Ink	1		Gnome Trainer
205	Recipe: Goblin Rocket Fuel	1	Goblin Blueprints	1x Blank Parchment 1x Engineer's Ink	1		Goblin Trainer
205	The Mortar: Reloaded Recharges a Goblin Mortar	1	Goblin Devices	1x Goblin Mortar 1x Mithril Bar 3x Solid Blasting Powder	1	Anvil Blacksmith's Hammer Arclight Spanner	Goblin Trainer
205	Fire Goggles 44 Armor, +17 Resist Fire, ? Durability (Requires 205 Engineering)	1	Cloth	1x Green Tinted Goggles 2x Citrine 2x Elemental Fire 4x Heavy Leather	1	Arclight Spanner Gyromatic Micro-Adjustor	Trainer
205	Goblin Construction Hat 44 Armor, +15 Resist Fire, ? Durability, Use: Absorbs 300-500 Fire dmg for 1 min (Requires 205 Engineering)	1	Goblin Cloth (BoP)	8x Mithril Bar 1x Citrine 4x Elemental Fire	1	Anvil Blacksmith's Hammer Arclight Spanner	Goblin Trainer
205	Goblin Mining Helmet 190 Armor, +15 Stamina, ? Durability, Equip +5 Mining (Req 205 Engineering)	1	Goblin Mail (BoP)	8x Mithril Bar 1x Citrine 4x Elemental Earth	1	Anvil Blacksmith's Hammer Arclight Spanner	Goblin Trainer

## Engineering

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205	Mithril Blunderbuss 36-68 Damage, 2.90 Speed, 17.9 DPS, +5 Agility	36	Guns	1x Mithril Tube	1	Anvil	Trainer
				1x Unstable Trigger		Blacksmith's Hammer	
				1x Heavy Stock		Arclight Spanner	
				4x Mithril Bar			
				2x Elemental Fire			
210	Hi-Impact Mithril Slugs Adds 12.5 DPS	37	Bullet	1x Mithril Bar	200	Anvil	Trainer
				1x Solid Blasting Powder		Blacksmith's Hammer	
210	Deadly Scope Attach to a gun or bow to add 5 dmg	30	Devices	1x Mithril Tube	1	Anvil	Vendor
				2x Aquamarine		Blacksmith's Hammer	
				2x Thick Leather		Arclight Spanner	
210	Gnomish Net-o-Matic Projector Captures the target in a net for 10 sec., unless it gets caught in the user's clothing first (Requires 210 Engineering, 10 min cooldown)	1	Gnome Devices (Trinket)	1x Mithril Tube	1	Anvil	Gnome Trainer
				2x Shadow Silk		Blacksmith's Hammer	
				4x Thick Spider's Silk		Arclight Spanner	
				2x Solid Blasting Powder			
				4x Mithril Bar			
210	Gnomish Goggles 45 Armor, +9 Agility/Stamina/Spirit (Requires 210 Engineering)	1	Gnome Cloth (BoP)	1x Fire Goggles	1	Arclight Spanner	Gnome Trainer
				1x Mithril Tube		Gyromatic Micro-Adjustor	
				2x Gold Power Core			
				2x Flask of Mojo			
				2x Heavy Leather			
215	Mithril Casing	1	Parts	3x Mithril Bar	1	Anvil	Trainer
						Blacksmith's Hammer	
						Arclight Spanner	
215	Mithril Frag Bomb 149-201 Fire damage and disorients targets in Byd for 2 sec (Req 205 Eng)	1	Explosives	1x Mithril Casing	3	Anvil	Trainer
				1x Unstable Trigger		Blacksmith's Hammer	
				1x Solid Blasting Powder		Arclight Spanner	
215	Gnomish Harm Prevention Belt 66 Armor, +6 Stamina, Use: Absorbs the next 500 damage over next 10 min. Can sometimes overload and remove wearer from this dimension (Req 215 Eng)	1	Gnome Leather	1x Dusky Belt	1	Anvil	Gnome Trainer
				4x Mithril Bar		Blacksmith's Hammer	
				2x Truesilver Bar		Arclight Spanner	
				1x Unstable Trigger			
				2x Aquamarine			
220	Catseye Ultra Goggles 47 Armor, Equip: Increases your stealth detection (Requires 220 Engineering)	1	Cloth	4x Thick Leather	1	Arclight Spanner	Drop
				2x Aquamarine		Gyromatic Micro-Adjustor	
				1x Catseye Elixir			
220	Mithril Heavy-bore Rifle 41-76 Damage, 2.90 Speed, 20.2 DPS, Equip: +14 Ranged Attack Power	39	Guns	2x Mithril Tube	1	Anvil	Drop
				1x Unstable Trigger		Blacksmith's Hammer	
				1x Heavy Stock		Arclight Spanner	
				6x Mithril Bar			
				2x Citrine			
225	Blue Rocket Cluster	1	Consumable	1x Solid Blasting Powder	3		Seasonal Quest (BoP)
				1x Thick Leather			
225	Firework Launcher Place on the ground to launch firework rockets	1	Consumable	1x Inlaid Mithril Cylinder	1		Seasonal Quest (BoP)
				1x Goblin Rocket Fuel			
				1x Unstable Trigger			
				1x Mithril Casing			
225	Green Rocket Cluster	1	Consumable	1x Solid Blasting Powder	3		Seasonal Quest (BoP)
				1x Thick Leather			
225	Red Rocket Cluster	1	Consumable	1x Solid Blasting Powder	3		Seasonal Quest (BoP)
				1x Thick Leather			
225	Gnomish Rocket Boots 41 Armor, Use: Increase run speed by 70% for 20 sec, although they don't always work (Requires 225 Engineering, 30 min cooldown)	1	Gnome Cloth	1x Black Mageweave Boots	1	Anvil	Gnome Trainer
				2x Mithril Tube		Blacksmith's Hammer	
				4x Heavy Leather		Arclight Spanner	
				8x Solid Blasting Powder			
				4x Gyrochronatom			
225	Goblin Rocket Boots 41 Armor, Use: Increase run speed by 70% for 20 sec, unless they explode (5 min cooldown)	1	Goblin Cloth	1x Black Mageweave Boots	1	Anvil	Goblin Trainer
				2x Mithril Tube		Blacksmith's Hammer	
				4x Heavy Leather		Arclight Spanner	
				2x Goblin Rocket Fuel			
				1x Unstable Trigger			
225	Parachute Cloak 30 Armor, +8 Agility, Use: Reduces your fall speed for 10 sec. (Requires 225 Engineering)	1	Cloak	4x Bolt of Mageweave	1	Arclight Spanner	Drop
				2x Shadow Silk		Gyromatic Micro-Adjustor	
				1x Unstable Trigger			
				4x Solid Blasting Powder			
225	Spellpower Goggles Xtreme 46 Armor, 45 Dur., Equip: +21 to damage and healing spells (Req 215 Eng)	1	Cloth	4x Thick Leather	1	Arclight Spanner	Drop
				2x Star Ruby		Gyromatic Micro-Adjustor	
230	Gnomish Battle Chicken Creates a Battle Chicken that will fight for you for 90 seconds or until it is destroyed (Requires 230 Engineering - 30 min cooldown)	1	Gnome Devices (Trinket - BoP)	1x Mithril Casing	1	Anvil	Gnome Trainer
				6x Truesilver Bar		Blacksmith's Hammer	
				6x Mithril Bar		Arclight Spanner	
				2x Inlaid Mithril Cylinder			
				1x Gold Power Core			
				2x Jade			

## Engineering

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230	Goblin Bomb Dispenser	1	Goblin Devices (Trinket - BoP)	2x Mithril Casing	1	Anvil	Goblin Trainer
	Creates a mobile bomb that charges at the nearest enemy and explodes for 315-385 Fire damage (Requires 230 Engineering - 30 min cooldown)			4x Solid Blasting Powder		Blacksmith's Hammer	
				6x Truesilver Bar		Arclight Spanner	
				1x Unstable Trigger			
				2x Accurate Scope			
230	Deepdive Helmet	1	Cloth	8x Mithril Bar	1	Anvil	Vendor
	49 Armor, +15 Stamina, 45 Durability, Equip. Allows underwater breathing (Requires 230 Engineering)			1x Mithril Casing		Blacksmith's Hammer	
				1x Truesilver Bar		Arclight Spanner	
				4x Tigerseye			
				4x Malachite			
230	Rose Colored Goggles	1	Cloth	6x Thick Leather	1	Arclight Spanner	Trainer
	49 Armor, +12 Intellect, +13 Spirit, 45 Durability (Requires 230 Engineering)			2x Star Ruby		Gyromatic Micro-Adjustor	
235	Hi-Explosive Bomb	1	Explosives	2x Mithril Casing	4	Anvil	Trainer
	255-345 Fire damage and disorients targets in 3yd for 3 sec (Req 235 Eng)			1x Unstable Trigger		Blacksmith's Hammer	
				2x Solid Blasting Powder		Arclight Spanner	
235	The Big One	1	Goblin Explosives	1x Mithril Casing	2	Anvil	Goblin Trainer
	340-460 Fire damage and disorients targets in 10yd for 5 sec (Requires 225 Engineering)			1x Goblin Rocket Fuel		Blacksmith's Hammer	
				6x Solid Dynamite		Arclight Spanner	
				1x Unstable Trigger			
235	Gnomish Mind Control Cap	1	Gnome Cloth	10x Mithril Bar	1	Anvil	Gnome Trainer
	50 Armor, +14 Spirit, 45 Durability, Use: Control the mind of a humanoid target for 20 sec if all works well... (Requires 215 Engineering - 30 min cooldown)			4x Truesilver Bar		Blacksmith's Hammer	
				1x Gold Power Core		Arclight Spanner	
				2x Star Ruby			
				4x Mageweave Cloth			
240	Gnomish Death Ray	1	Gnome Devices (Trinket - BoP)	2x Mithril Tube	1	Anvil	Gnome Trainer
	"Death or Serious Injury may result from use of this device" (5 min cooldown)			1x Unstable Trigger		Blacksmith's Hammer	
				1x Essence of Undeath		Arclight Spanner	
				1x Ichor of Undeath			
				1x Inlaid Mithril Cylinder			
240	Goblin Dragon Gun	1	Goblin Devices (Trinket - BoP)	2x Mithril Tube	1	Anvil	Goblin Trainer
	61-69 Fire damage for 10 sec to all targets in a cone in front of the engineer, unless it explodes... (5 min cooldown)			4x Goblin Rocket Fuel		Blacksmith's Hammer	
				6x Mithril Bar		Arclight Spanner	
				6x Truesilver Bar			
				1x Unstable Trigger			
240	Sniper Scope	40	Devices	1x Mithril Tube	1	Anvil	Drop
	Attach to a gun or bow to add 7 dmg			1x Star Ruby		Blacksmith's Hammer	
				2x Truesilver Bar		Arclight Spanner	
245	Goblin Rocket Helmet	1	Goblin Cloth	1x Goblin Construction Helmet	1	Anvil	Goblin Trainer
	50 Armor, +15 Sta, Use: Charge an enemy, stunning them for 30 sec and you for a short time (Required 235 Engineering - 20 min cooldown)			4x Goblin Rocket Fuel		Blacksmith's Hammer	
				4x Mithril Bar		Arclight Spanner	
				1x Unstable Trigger			
245	Mithril Gyro-Shot	44	Bullet	2x Mithril Bar	200	Anvil	Trainer
	Adds 15 DPS			2x Solid Blasting Powder		Blacksmith's Hammer	
245	Green Lens	1	Cloth	8x Thick Leather	1	Arclight Spanner	Trainer
	57 Armor, +10 Stamina, Random Enchant, 50 Durability (Requires 245 Engineering)			3x Jade		Gyromatic Micro-Adjustor	
				3x Aquamarine			
				2x Heart of the Wild			
				2x Wildvine			
250	Dense Blasting Powder	1	Parts	2x Dense Stone	1		Trainer
250	Dense Dynamite	1	Explosives	2x Dense Blasting Powder	2		Trainer
	340-460 Fire dmg in 5yd (Req 250 Eng)			3x Runecloth			
250	Mithril Mechanical Dragonling	40	Devices (Trinket)	14x Mithril Bar	1	Anvil	Vendor
	Use: Activates your Mithril Mechanical Dragonling to fight for you until cancelled or destroyed (Requires 250 Engineering - 1 hour cooldown)			4x Heart of Fire		Blacksmith's Hammer	
				4x Truesilver Bar		Arclight Spanner	
				2x Inlaid Mithril Cylinder			
				2x Goblin Rocket Fuel			
				2x Star Ruby			
250	Salt Shaker	1	Devices	1x Mithril Casing	1	Anvil	Trainer
	Converts Deeprock Salt into Refined Deeprock Salt (Requires 250 Leatherworking - 3 day cooldown)			6x Thorium Bar		Blacksmith's Hammer	
				1x Gold Power Core			
				4x Unstable Trigger			
250	Snake Burst Firework	1	Consumable	2x Dense Blasting Powder	4		Vendor (Feralas - BoP)
	Shoots a firework into the air that bursts in a yellow pattern			2x Runecloth			
				1x Deeprock Salt			
260	Thorium Widget	1	Parts	3x Thorium Bar	1	Anvil	Vendor
				1x Runecloth		Blacksmith's Hammer	
						Arclight Spanner	

## Engineering

Skill	Recipe	Level	Category	Components	Creates	Tools Required	Notes
260	Thorium Grenade	1	Explosives	1x Thorium Widget	3	Anvil	Vendor
	300-500 Fire damage and disorients targets in 3yd for 3 sec (Requires 260 Engineering)			3x Thorium Bar		Blacksmith's Hammer	
				3x Dense Blasting Powder			
260	Truesilver Transformer	1	Parts	2x Truesilver Bar	1	Anvil	Vendor
	2x Elemental Earth			Blacksmith's Hammer			
	1x Elemental Air			Arclight Spanner			
260	Thorium Rifle	47	Guns	2x Mithril Tube	1	Anvil	Drop
	42-79 Damage, 2.50 Speed, 24.2 DPS, Equip: +17 Ranged Attack Power			2x Mithril Casing		Blacksmith's Hammer	
				2x Thorium Widget		Arclight Spanner	
				4x Thorium Bar			
				1x Deadly Scope			
260	World Enlarger	1	Gnome Devices	1x Mithril Casing	1	Anvil	BRD Drop (Weapon Technician)
	Enlarges the entire world for 5 min or until you attack (Requires 250 Gnomish Engineering - 1 Hour Cooldown)			2x Thorium Widget		Blacksmith's Hammer	
				1x Gold Power Core			
				1x Unstable Trigger			
				1x Citrine			
?	Ultrasafe Transporter: Gadgetzan	1	Gnome Devices (Trinket)	12x Mithril Bar	1	Anvil	Gadgetzan Trainer
	Use: Safely transport yourself to Gadgetzan! Emphasis on Safe! Yup, nothing bad could ever happen while using this device! (Requires 260 Engineering - 4 hour cooldown)			2x Truesilver Transformer		Blacksmith's Hammer	
				4x Core of Earth		Arclight Spanner	
				2x Globe of Water			
				4x Aquamarine			
				1x Inlaid Mithril Cylinder			
?	Dimensional Ripper - Everlook	1	Goblin Devices (Trinket)	10x Mithril Bar	1	Anvil	Everlook Trainer
	Use: Rips the dimensional walls asunder and transports you to Everlook, unless you experience a technical problem. (Req 260 Eng - 4 hour cooldown)			1x Truesilver Transformer		Blacksmith's Hammer	
				4x Heart of Fire		Arclight Spanner	
				2x Star Ruby			
				1x The Big One			
260	Gyrofreeze Ice Reflector	47	Devices (Trinket)	6x Thorium Widget	1	Anvil	Vendor
	+15 Resist Frost, Use: Reflects Frost spells back at their caster for 5 sec. (Requires 260 Engineering)			2x Truesilver Transformer		Blacksmith's Hammer	
				2x Blue Sapphire		Arclight Spanner	
				4x Essence of Fire			
				2x Frost Oil			
				4x Icecap			
265	Gnomish Alarm-O-Bot	1	Gnome Devices	4x Thorium Bar	1	Anvil	BRD Drop (Weapon Technician)
	Summons an Alarm-O-Bot for 10 min that occasionally sends out a pulse that detects nearby stealthy or invisible enemies (Req 265 Eng - 10m cooldown)			2x Thorium Widget		Blacksmith's Hammer	
				4x Rugged Leather		Arclight Spanner	
				1x Star Ruby			
				1x Fused Wiring			
265	Goblin Jumper Cables XL	1	Goblin Devices (Trinket)	2x Thorium Widget	1		BRD Drop (Plugger Spazzring)
	Use: Will sometimes be able to shock a dead player back to life. Be warned that they are experimental and may explode. Cannot be used in combat (Requires 265 Engineering, 30 min cooldown)			2x Truesilver Transformer			
				2x Fused Wiring			
				2x Ironweb Spider Silk			
				2x Star Ruby			
265	Lifelike Mechanical Toad	1	Devices	1x Living Essence	1	Anvil	Drop
	4x Thorium Widget			Blacksmith's Hammer			
	1x Gold Power Core			Arclight Spanner			
	1x Rugged Leather						
270	Spellpower Goggles Xtreme Plus	1	Cloth	1x Spellpower Goggles Xtreme	1	Arclight Spanner	Azshara Drop (Spitelash Siren)
	57 Armor, 45 Durability, Equip: +27 to damage and healing spells (Requires 270 Engineering)			4x Star Ruby		Gyromatic Micro-Adjustor	
				2x Enchanted Leather			
				8x Runecloth			
275	Large Blue Rocket Cluster	1	Consumable	1x Dense Blasting Powder 1x Rugged Leather	3		Seasonal Quest (BoP)
275	Large Green Rocket Cluster	1	Consumable	1x Dense Blasting Powder 1x Rugged Leather	3		Seasonal Quest (BoP)
275	Large Red Rocket Cluster	1	Consumable	1x Dense Blasting Powder 1x Rugged Leather	3		Seasonal Quest (BoP)
275	Masterwork Target Dummy	1	Devices	1x Mithril Casing	1	Anvil	Vendor
	Drops a target dummy on the ground that attracts nearby monsters to attack it for 3 minutes (Requires 275 Engineering - 1 min cooldown)			1x Thorium Tube		Blacksmith's Hammer	
				2x Thorium Widget		Arclight Spanner	
				1x Truesilver Bar			
				2x Rugged Leather			
				4x Runecloth			
275	Powerful Seaforium Charge	1	Explosives	2x Thorium Widget	1		Vendor
	Blasts open nearly any locked door (Requires 275 Engineering)			3x Dense Blasting Powder			
				2x Rugged Leather			
				1x Refreshing Spring Water			
275	Thorium Tube	1	Parts	6x Thorium Bar	1	Anvil	Vendor
	Blacksmith's Hammer						
	Arclight Spanner						

## Engineering

Skill	Recipe	Level	Category	Components	Creates	Tools Required	Notes
275	<b>Major Recombobulator</b>	1	Devices (Trinket)	2x Thorium Tube	1		DM Drop (Mizzle the Crafty/Tribute)
	Use: Dispel Polymorph effects and restores 375-625 health and mana (Requires 275 Engineering)			1x Truesilver Transformer			
				2x Runecloth			
275	<b>Dark Iron Rifle</b>	50	Guns	2x Thorium Tube	1	Black Anvil (BRD)	BRD Drop (Doomforge Craftsman)
	53-100 Damage, +2-4 Shadow Damage, 2.70 Speed, 29.4 DPS			6x Dark Iron Bar		Blacksmith's Hammer	
				2x Deadly Scope		Arclight Spanner	
				2x Blue Sapphire			
				2x Large Opal			
	4x Rugged Leather						
285	<b>Dark Iron Bomb</b>	1	Explosives	2x Thorium Widget	3	Anvil	BRD Drop (Weapon Technician)
	225-675 Fire damage and disorients targets in 3yd for 4 sec (Requires 285 Engineering)			1x Dark Iron Bar		Blacksmith's Hammer	
				3x Dense Blasting Powder			
				3x Runecloth			
285	Delicate Arcanite Converter	1	Parts	1x Arcanite Bar	1	Anvil	Vendor
				1x Ironweb Spider Silk		Blacksmith's Hammer	
						Arclight Spanner	
285	<b>Thorium Shells</b>	52	Bullet	2x Thorium Bar	200	Anvil	Drop
	Adds 17.5 DPS			1x Dense Blasting Powder		Blacksmith's Hammer	
290	<b>Master Engineer's Goggles</b>	1	Cloth	1x Fire Goggles	1	Arclight Spanner	BRD Drop (Doomforge Arcanasmith)
	61 Armor, +16 Stamina, +17 Spirit, 45 Durability (Requires 280 Engineering)			2x Huge Emerald		Gyromatic Micro-Adjustor	
				4x Enchanted Leather			
290	<b>Voice Amplification Modulator</b>	1	Miscellaneous (Necklace)	2x Delicate Arcanite Converter	1	Anvil	Stratholme Drop (Crimson Inquisitor)
	Equip: Increases your resistance to silence effects by 7%			1x Gold Power Core		Blacksmith's Hammer	
				1x Thorium Widget		Arclight Spanner	
				1x Large Opal			
290	<b>Hyper-Radiant Flame Reflector</b>	53	Devices (Trinket)	4x Dark Iron Bar	1	Anvil	UBRS Drop (Solakar Flameweath)
	+18 Resist Fire, Use: Reflects Fire spells back at their caster for 5 sec (Requires 290 Engineering - 5 min cooldown)			3x Truesilver Transformer		Blacksmith's Hammer	
				6x Essence of Water		Arclight Spanner	
				4x Star Ruby			
				2x Azerothian Diamond			
300	<b>Arcane Bomb</b>	1	Explosives	1x Delicate Arcanite Converter	3	Anvil	Drop
	Drains 675-1125 mana and does 50% of the mana drained in damage and also silences for 5 sec (Req 300 Eng)			3x Thorium Bar		Blacksmith's Hammer	
				1x Runecloth			
300	<b>Arcanite Dragonling</b>	50	Devices (Trinket)	1x Mithril Mechanical Dragonling	1	Anvil	Winterspring Drop (Cobalt Mageweaver)
	Use: Activates your Arcanite Dragonling to fight for you until cancelled or destroyed (Requires 300 Engineering - 1 hour cooldown)			8x Delicate Arcanite Converter		Blacksmith's Hammer	
				10x Enchanted Thorium Bar		Arclight Spanner	
				6x Thorium Widget			
				4x Gold Power Core			
				6x Enchanted Leather			
300	<b>Field Repair Robot 74A</b>	1	Devices	12x Thorium Bar	1	Anvil	BRD ground spawn
	Unfolds into a Field Repair Bot that can repair damaged items and purchase unwanted goods for 10 minutes before failing (Requires 300 Engineering)			4x Rugged Leather		Blacksmith's Hammer	
				1x Fused Wiring		Arclight Spanner	
				2x Elemental Earth			
	1x Elemental Fire						
300	<b>Biznicks 247x128 Accurascope</b>	50	Devices	2x Lava Core	1	Anvil	MC Drop (BoP - May not drop anymore)
	Attach to a gun or bow to increase its chance to hit by 3%			2x Essence of Earth		Blacksmith's Hammer	
				4x Delicate Arcanite Converter		Arclight Spanner	
				6x Dark Iron Bar			
	1x Thorium Tube						
300	<b>Flawless Arcanite Rifle</b>	56	Guns	10x Arcanite Bar	1	Anvil	Eastern Plaguelands Drop (Mossflayer Shadowhunter)
	65-122 Damage, 3.00 Speed, 31.2 DPS, Equip: Increased Guns +4, +10 Ranged Attack Power			2x Thorium Tube		Blacksmith's Hammer	
				2x Essence of Fire		Arclight Spanner	
				2x Essence of Earth			
				2x Azerothian Diamond			
	2x Enchanted Leather						
300	<b>Ultra-Flash Shadow Reflector</b>	55	Devices (Trinket)	8x Dark Iron Bar	1	Anvil	Stratholme Drop (Crimson Inquisitor)
	+20 Resist Shadow, Use: Reflect Shadow spells back at their caster for 5 sec (Requires 300 Engineering - 5 min cooldown)			4x Truesilver Transformer		Blacksmith's Hammer	
				6x Living Essence		Arclight Spanner	
				4x Essence of Undeath			
				2x Azerothian Diamond			
	2x Large Opal						
300	<b>Bloodvine Lens</b>	60	Leather	5x Bloodvine	1	Gyromatic Micro-Adjustor	Vendor (STV - Requires Friendly with Zandalar - BoP)
	147 Armor, +12 Stamina, 60 Durability, Equip: +2% to crit, Slightly increases your stealth detection (Requires 300 Engineering)			5x Souldarite		Arclight Spanner	
				1x Delicate Arcanite Converter			
				8x Powerful Mojo			
				4x Enchanted Leather			
300	<b>Bloodvine Goggles</b>	60	Cloth	4x Bloodvine	1	Gyromatic Micro-Adjustor	Vendor (STV - Requires Honored with Zandalar - BoP)
	75 Armor, 50 Durability, Equip: +2% to hit with spells, +1% to crit with spells, Restores 9 mana/5 sec (Requires 300 Engineering)			5x Souldarite		Arclight Spanner	
				2x Delicate Arcanite Converter			
				8x Powerful Mojo			
				4x Enchanted Leather			

## Engineering

<u>Skill</u>	<u>Recipe</u>	<u>Level</u>	<u>Category</u>	<u>Components</u>	<u>Creates</u>	<u>Tools Required</u>	<u>Notes</u>
300	Core Marksman Rifle 64-120 Damage, 2.50 Speed, 36.8 DPS, 90 Durability, Equip: +22 Range Attack Power, +1% Chance to hit	60	Guns	4x Fiery Core	1	Anvil	MC Drop (BoP)
				2x Lava Core		Blacksmith's Hammer	
				6x Arcanite Bar		Arclight Spanner	
				2x Delicate Arcanite Converter			
				2x Thorium Tube			
300	Force Reactive Disk 2548 Armor, 44 Block, +11 Stamina, 120 Durability, Equip: When blocking it damages all nearby enemies with electricity (Requires 300 Engineering)	60	Shield	6x Arcanite Bar	1	Anvil	MC Drop (BoP)
				2x Delicate Arcanite Converter		Blacksmith's Hammer	
				8x Essence of Air		Arclight Spanner	
				12x Living Essence			
				8x Essence of Earth			
?	Tranquil Mechanical Yeti	1	Devices	1x Cured Rugged Hide	1	Anvil	Winterspring Quest
				4x Thorium Widget		Blacksmith's Hammer	
				2x Globe of Water		Arclight Spanner	
				2x Truesilver Transformer			
				1x Gold Power Core			

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