

Alchemy

<u>Skill</u>	<u>Recipe</u>	<u>Level</u>	<u>Category</u>	<u>Components</u>	<u>Notes</u>
1	Minor Healing Potion	1	Consumable	1x Peacebloom	Trainer
	Heals 70 - 90 health			1x Silverleaf	
				1x Empty Vial	
1	Elixir of Minor Defense	1	Consumable	2x Silverleaf	Trainer
	+50 armor for 1 hour			1x Empty Vial	
1	Elixir of Lion's Strength	1	Consumable	1x Earthroot	Trainer
	+4 Strength for 1 hour			1x Silverleaf	
				1x Empty Vial	
15	Weak Troll's Blood Potion	1	Consumable	1x Peacebloom	Trainer
	Regen 2 health/5 sec for 1 hour			2x Earthroot	
				1x Empty Vial	
25	Minor Mana Potion	5	Consumable	1x Mageroyal	Trainer
	Restores 140-180 mana			1x Silverleaf	
				1x Empty Vial	
40	Minor Rejuvenation Potion	5	Consumable	2x Mageroyal	Trainer
	Restores 90-150 health and mana			1x Peacebloom	
				1x Empty Vial	
50	Elixir of Minor Agility	2	Consumable	1x Swiftthistle	Drop
	+4 Agility for 1 hour			1x Silverleaf	
				1x Empty Vial	
50	Elixir of Minor Fortitude	2	Consumable	2x Earthroot	Trainer
	+27 max health for 1 hour			1x Peacebloom	
				1x Empty Vial	
50	Discolored Healing Potion	5	Consumable	1x Discolored Worg Heart	Horde Quest
	Heals 140-180 health			1x Peacebloom	
				1x Empty Vial	
55	Lesser Healing Potion	3	Consumable	1x Minor Healing Potion	Trainer
	Heals 140-180 health			1x Briarthorn	
60	Swiftness Potion	5	Consumable	1x Swiftthistle	Drop
	+50% run speed for 15 sec			1x Briarthorn	
				1x Empty Vial	
60	Rage Potion	4 (War)	Consumable	1x Sharp Claw	Vendor
	+20-40 Rage			1x Briarthorn	
				1x Empty Vial	
80	Blackmouth Oil	1	Reagent	2x Oily Blackmouth 1x Empty Vial	Vendor
90	Elixir of Giant Growth	8	Consumable	1x Deviate Fish	Drop
	+8 Strength and size increase for 2 min			1x Earthroot	
				1x Empty Vial	
90	Elixir of Water Breathing	8	Consumable	1x Stranglekelp	Trainer
	Breathe water for 30 min			2x Blackmouth Oil	
				1x Empty Vial	
100	Elixir of Wisdom	10	Consumable	1x Mageroyal	Trainer
	+6 Intellect for 1 hour			2x Briarthorn	
				1x Empty Vial	
100	Holy Protection Potion	10	Consumable	1x Bruiseweed	Vendor
	Absorbs 300-500 Holy Damage for 1 hour			1x Swiftthistle	
				1x Empty Vial	
100	Swim Speed Potion	10	Consumable	1x Swiftthistle	Trainer
	+100% swim speed for 20 sec			1x Blackmouth Oil	
				1x Empty Vial	
110	Healing Potion	12	Consumable	1x Bruiseweed	Trainer
	Heals 280-360 health			1x Briarthorn	
				1x Leaded Vial	
110	Minor Magic Resistance Potion	12	Consumable	3x Mageroyal	Drop
	+25 Resist All for 3 minutes			1x Wild Steelbloom	
				1x Empty Vial	

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120	Elixir of Poison Resistance	14	Consumable	1x Large Venom Sac	Drop
	Imbiber is cured of up to four poisons up to level 60			1x Bruiseweed	
				1x Leaded Vial	
120	Lesser Mana Potion	14	Consumable	1x Mageroyal	Trainer
	Restores 280-360 mana			1x Stranglekelp	
				1x Empty Vial	
125	Strong Troll's Blood Potion	15	Consumable	2x Bruiseweed	Trainer
	Regen 6 health/5 sec for 1 hour			2x Briarthorn	
				1x Leaded Vial	
130	Fire Oil	1	Reagent	2x Firefin Snapper	Trainer
				1x Empty Vial	
130	Elixir of Defense	16	Consumable	1x Wild Steelbloom	Trainer
	+150 Armor for 1 hour			1x Stranglekelp	
				1x Leaded Vial	
135	Shadow Protection Potion	17	Consumable	1x Grave Moss	Vendor
	Absorbs 675-1125 Shadow Damage for 1 hour			1x Kingsblood	
				1x Leaded Vial	
140	Elixir of Firepower	18	Consumable	2x Fire Oil	Trainer
	+10 Damage to Fire spells for 30 min			1x Kingsblood	
				1x Leaded Vial	
140	Elixir of Lesser Agility	18	Consumable	1x Wild Steelbloom	Drop
	+8 Agility for 1 hour			1x Swiftthistle	
				1x Leaded Vial	
150	Free Action Potion	20	Consumable	2x Blackmouth Oil	Vendor
	Immune to Root, Snare and Stun for 30 sec (Doesn't remove existing effects)			1x Stranglekelp	
				1x Leaded Vial	
150	Elixir of Ogre's Strength	20	Consumable	1x Earthroot	Drop
	+8 Strength for 1 hour			1x Kingsblood	
				1x Leaded Vial	
155	Greater Healing Potion	21	Consumable	1x Liferoot	Trainer
	Heals 455-585 health			1x Kingsblood	
				1x Leaded Vial	
160	Mana Potion	22	Consumable	1x Stranglekelp	Trainer
	Restores 455-585 Mana			1x Kingsblood	
				1x Leaded Vial	
165	Fire Protection Potion	23	Consumable	1x Small Flame Sac	Vendor
	Absorbs 975-1625 Fire Damage for 1 hour			1x Fire Oil	
				1x Leaded Vial	
165	Lesser Invisibility Potion	23	Consumable	1x Fadeleaf	Trainer
	Lesser Invis for 15 sec - 10 min cooldown			1x Wild Steelbloom	
				1x Leaded Vial	
165	Shadow Oil	24	Consumable	4x Fadeleaf	Vendor
	When used on a melee weapon: 15% chance to proc Shadowbolt 3 for 30 min			4x Grave Moss	
				1x Leaded Vial	
175	Elixir of Fortitude	25	Consumable	1x Wild Steelbloom	Trainer
	+120 max health for 1 hour			1x Goldthorn	
				1x Leaded Vial	
175	Great Rage Potion	25 (War)	Consumable	1x Large Fang	Vendor
	+30-60 Rage			1x Kingsblood	
				1x Leaded Vial	
180	Mighty Troll's Blood Potion	26	Consumable	1x Liferoot	Drop
	Regen 12 health/5 sec for 1 hour			1x Bruiseweed	
				1x Leaded Vial	
185	Elixir of Agility	27	Consumable	1x Stranglekelp	Trainer
	+15 Agility for 1 hour			1x Goldthorn	
				1x Leaded Vial	
190	Elixir of Frost Power	28	Consumable	2x Wintersbite	Drop
	+15 Damage to Frost spells for 30 min			1x Khadgar's Whisker	
				1x Leaded Vial	

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190	Frost Protection Potion	28	Consumable	1x Wintersbite	Vendor
	Absorb 1350-2250 Frost Damage for 1 hour			1x Goldthorn	
				1x Leaded Vial	
190	Nature Protection Potion	28	Consumable	1x Liferoot	Vendor
	Absorb 1350-2250 Nature Damage for 1 hour			1x Stranglekelp	
				1x Leaded Vial	
195	Elixir of Detect Lesser Invisibility	29	Consumable	1x Khadgar's Whisker	Drop
	Detect lesser invis for 10 min			1x Fadeleaf	
				1x Leaded Vial	
195	Elixir of Greater Defense	29	Consumable	1x Wild Steelbloom	Trainer
	+250 Armor for 1 hour			1x Goldthorn	
				1x Leaded Vial	
200	Catseye Elixir	30	Consumable	1x Goldthorn	Trainer
	+10 to Stealth Detection for 10 min			1x Fadeleaf	
				1x Leaded Vial	
200	Frost Oil	30	Consumable	4x Khadgar's Whisker	Vendor (Alterac Mtns)
	When used on a melee weapon: 10% chance to proc Frostbolt for 30 min			2x Wintersbite	
				1x Leaded Vial	
205	Oil of Immolation	31	Consumable	1x Firebloom	Trainer
	50 Fire Damage/3 sec for 15 sec in a 5 yard radius around caster			1x Goldthorn	
				1x Crystal Vial	
205	Greater Mana Potion	31	Consumable	1x Khadgar's Whisker	Trainer
	Restores 700-900 mana			1x Goldthorn	
				1x Leaded Vial	
210	Goblin Rocket Fuel	1	Trade Goods	1x Firebloom	Engineering Recipe
	Used by Goblin Engineers			1x Volatile Rum	
				1x Leaded Vial	
210	Magic Resistance Potion	32	Consumable	1x Khadgar's Whisker	Drop
	+50 Resist All for 3 minutes			1x Purple Lotus	
				1x Crystal Vial	
210	Restorative Elixir	32	Consumable	1x Elemental Earth	Loch Modan/Badlands Quest
	Removes all negative effects on you			1x Goldthorn	
				1x Crystal Vial	
215	Lesser Stoneshield Potion	33	Consumable	1x Mithril Ore	Badlands Quest
	+1000 Armor for 1 min			1x Goldthorn	
				1x Leaded Vial	
215	Elixir of Greater Water Breathing	35	Consumable	1x Ichor of Undeath	Trainer
	Allows the Imbiber to breathe water for 1 hour			2x Purple Lotus	
				1x Crystal Vial	
215	Superior Healing Potion	35	Consumable	1x Sungrass	Trainer
	Heals 700-900 health			1x Khadgar's Whisker	
				1x Crystal Vial	
225	Wildvine Potion	35	Consumable	1x Wildvine	Drop
	Restores 1-1000 health and mana			1x Purple Lotus	
				1x Crystal Vial	
225	Philosopher's Stone	35 (BoP)	Trade Goods	4x Iron Bar	Vendor (Gadgetzan)
	Used to convert metals			1x Black Vitriol	
				4x Purple Lotus	
				4x Firebloom	
225	Transmute: Gold	35	Trade Goods	1x Iron Bar	Vendor (Gadgetzan)
225	Transmute: Truesilver	35	Trade Goods	1x Mithril Bar	Vendor (Gadgetzan)
	48 hour cooldown				
230	Dreamless Sleep Potion	35	Consumable	3x Purple Lotus	Trainer
	Puts imbiber to sleep for 12 seconds and restores 1200 health/mana			1x Crystal Vial	
230	Elixir of Detect Undead	36	Consumable	1x Arthas' Tears	Trainer
	Shows all undead on minimap for 1 hour			1x Crystal Vial	

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235	Arcane Elixir	37	Consumable	1x Blindweed	Trainer
	+20 Damage to all spells for 30 min			1x Goldthorn	
				1x Crystal Vial	
235	Elixir of Greater Intellect	37	Consumable	1x Blindweed	Trainer
	+25 Intellect for 1 hour			1x Khadgar's Whisker	
				1x Crystal Vial	
235	Invisibility Potion	37	Consumable	1x Ghost Mushroom	Drop
	Invis for 18 sec - 10 min cooldown			1x Sungrass	
				1x Crystal Vial	
240	Elixir of Dream Vision	38	Consumable	3x Purple Lotus	Drop
	Remote viewing of nearby area			1x Crystal Vial	
240	Elixir of Greater Agility	38	Consumable	1x Sungrass	Trainer
	+25 Agility for 1 hour			1x Goldthorn	
				1x Crystal Vial	
240	Gift of Arthas	38	Consumable	1x Arthas' Tears	Drop
	+10 Resist Shadow, 30% chance per hit to infect enemy with disease that increases damage taken by 8 for 3 min.			1x Blindweed	
				1x Crystal Vial	
245	Ghost Dye	1	Trade Goods	2x Ghost Mushroom	Vendor
	Used in Tailoring			1x Purple Dye	
				1x Crystal Vial	
245	Elixir of Giants	38	Consumable	1x Sungrass	Drop
	+25 Strength for 20 min			1x Gromsblood	
				1x Crystal Vial	
250	Elixir of Detect Demon	38	Consumable	2x Gromsblood	Trainer
	Shows all demons on minimap for 1 hour			1x Crystal Vial	
250	Elixir of Demonslaying	40	Consumable	1x Gromsblood	Vendor
	+265 Attack vs Demons for 5 min			1x Ghost Mushroom	
				1x Crystal Vial	
250	Elixir of Greater Firepower	40	Consumable	3x Fire Oil	Drop
	+40 Damage to Fire spells for 30 min			3x Firebloom	
				1x Crystal Vial	
250	Elixir of Shadow Power	40	Consumable	3x Ghost Mushroom	Vendor
	+40 Damage to Shadow spells for 30 min			1x Crystal Vial	
250	Limited Invulnerability Potion	45	Consumable	2x Blindweed	Drop
	Imbiber is immune to physical attacks for 6 seconds			1x Ghost Mushroom	
				1x Crystal Vial	
250	Stonescale Oil	1	Trade Goods	1x Stonescale Eel	Trainer
				1x Leaded Vial	
255	Mighty Rage Potion	46 (War)	Consumable	3x Gromsblood	Drop
	+45 to 75 Rage, +60 Strength for 20 sec			1x Crystal Vial	
260	Superior Mana Potion	41	Consumable	2x Sungrass	Vendor
	Restores 900-1500 mana			2x Blindweed	
				1x Crystal Vial	
265	Elixir of Superior Defense	43	Consumable	2x Stonescale Oil	Vendor
	+350 Armor for 1 hour			1x Sungrass	
				1x Crystal Vial	
270	Elixir of the Sages	44	Consumable	1x Dreamfoil	Drop
	+18 Intellect and Spirit for 1 hour			2x Plaguebloom	
				1x Crystal Vial	
275	Transmute: Arcanite	1	Trade Goods	1x Thorium Bar	Vendor (Gadgetzan)
	48 hour cooldown			1x Arcane Crystal	
275	Transmute: Life to Earth	1	Trade Goods	1x Living Essence	Drop
275	Transmute: Water to Undeath	1	Trade Goods	1x Essence of Water	Drop
275	Transmute: Water to Air	1	Trade Goods	1x Essence of Water	Scholomance quest opens special vendor (BoP)

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275	Transmute: Undeath to Water	1	Trade Goods	1x Essence of Undeath	Drop
275	Transmute: Fire to Earth	1	Trade Goods	1x Essence of Fire	Vendor (BRD - BoP)
275	Transmute: Earth to Life	1	Trade Goods	1x Essence of Earth	Drop
275	Transmute: Earth to Water	1	Trade Goods	1x Essence of Earth	Vendor (Requires Friendly with Timbermaw - BoP)
275	Transmute: Air to Fire	1	Trade Goods	1x Essence of Air	Vendor (Req. Honored w/ Argent Dawn - BoP)
275	Mageblood Potion	40	Consumable	1x Dreamfoil	Vendor (Requires Revered with Zandalar BoP)
	Regenerates 12 mana/5 sec for 1 hour			2x Plaguebloom	
				1x Crystal Vial	
275	Elixir of Brute Force	45	Consumable	2x Gromsblood	Un'Goro Quest (Dadanga)
	+18 Strength and Stamina for 1 hour			2x Plaguebloom	
				1x Crystal Vial	
275	Major Healing Potion	45	Consumable	2x Golden Sansam	Vendor (Winterspring)
	Heals 1050-1750 health			1x Mountain Silversage	
				1x Crystal Vial	
275	Greater Dreamless Sleep Potion	55	Consumable	2x Dreamfoil	Vendor (Requires Friendly with Zandalar - BoP)
	Puts imbiber to sleep for 12 seconds and restores 2100 health/mana			1x Golden Sansam	
				1x Crystal Vial	
280	Elixir of the Mongoose	46	Consumable	2x Mountain Silversage	Drop
	+25 Agility, +2% to crit for 1 hour			2x Plaguebloom	
				1x Crystal Vial	
280	Greater Stoneshield Potion	46	Consumable	3x Stonescale Oil	Drop
	+1500 Armor for 1 min			1x Thorium Ore	
				1x Crystal Vial	
285	Greater Arcane Elixir	47	Consumable	3x Dreamfoil	Drop
	Increases spell damage by 35 for 1 hour			1x Mountain Silversage	
				1x Crystal Vial	
285	Living Action Potion	47	Consumable	2x Icecap	Vendor (Requires Exalted with Zandalar - BoP)
	Removes existing stun and movement impairing effects and makes you immune to them for the next 5 sec.			2x Mountain Silversage	
				2x Heart of the Wild	
				1x Crystal Vial	
285	Purification Potion	47	Consumable	2x Icecap	Drop
	Attempts to remove 1 Curse, 1 Disease and 1 Poison from imbiber			2x Plaguebloom	
				1x Crystal Vial	
290	Greater Arcane Protection Potion	48	Consumable	1x Dream Dust	Drop
	Absorbs 1950 to 3250 Arcane damage for 1 hour			1x Dreamfoil	
				1x Crystal Vial	
290	Greater Fire Protection Potion	48	Consumable	1x Elemental Fire	Drop
	Absorbs 1950 to 3250 Fire damage for 1 hour			1x Dreamfoil	
				1x Crystal Vial	
290	Greater Frost Protection Potion	48	Consumable	1x Elemental Water	Drop
	Absorbs 1950 to 3250 Frost damage for 1 hour			1x Dreamfoil	
				1x Crystal Vial	
290	Greater Nature Protection Potion	48	Consumable	1x Elemental Earth	Drop
	Absorbs 1950 to 3250 Nature damage for 1 hour			1x Dreamfoil	
				1x Crystal Vial	
290	Greater Shadow Protection Potion	48	Consumable	1x Shadow Oil	Drop
	Absorbs 1950 to 3250 Shadow damage for 1 hour			1x Dreamfoil	
				1x Crystal Vial	
290	Major Troll's Blood Potion	53	Consumable	1x Gromsblood	Vendor (Requires Honored with Zandalar - BoP)
	Regenerates 20 health/5 sec for 1 hour			2x Plaguebloom	
				1x Crystal Vial	
295	Major Mana Potion	49	Consumable	3x Dreamfoil	Scholomance quest opens special vendor / Drop (BoP)
	Restores 1350-2250 mana			2x Icecap	
				1x Crystal Vial	

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300	Flask of Chromatic Resistance	50	Consumable	30x Icecap	Drop / Vendor (Req. Exalted with Lower City)
	+25 Resist All for 2 hours			10x Mountain Silversage	
				1x Black Lotus	
				1x Crystal Vial	
300	Flask of Distilled Wisdom	50	Consumable	30x Dreamfoil	Drop / Vendor (Req. Exalted with Cenarion Expedition)
	+2000 Mana for 2 hours			10x Icecap	
				1x Black Lotus	
				1x Crystal Vial	
300	Flask of Petrification	50	Consumable	30x Stonescale Oil	Drop
	You turn to stone, protecting you from all physical attacks and spells for 60 sec, but you cannot attack, move or cast.			10x Mountain Silversage	
				1x Black Lotus	
				1x Crystal Vial	
300	Flask of the Titans	50	Consumable	30x Gromsblood	Drop / Vendor (Req. Exalted with Sha'tar)
	+1200 Health for 2 hours			10x Stonescale Oil	
				1x Black Lotus	
				1x Crystal Vial	
300	Flask of Supreme Power	50	Consumable	30x Dreamfoil	Drop / Vendor (Req. Exalted with Keepers of Time)
	Increases spell damage by up to 150 for 2 hours			10x Mountain Silversage	
				1x Black Lotus	
				1x Crystal Vial	
300	Major Rejuvenation Potion	50	Consumable	1x Heart of the Wild	Molten Core Drop
	Restores 1440-1760 mana and health			4x Golden Sansam	
				4x Dreamfoil	
				1x Imbued Vial	
300	Transmute: Elemental Fire	1	Trade Goods	1x Heart of Fire	Vendor (BRD - Req. Friendly with Thorium Bro. - BoP)
	Creates 3 Elemental Fire (10 min cooldown)				
300	Gurubashi Mojo Madness (x3)	1	Quest Item	1x Blood of Heroes	?
	Extinguishes the Brazier of Madness			1x Massive Mojo	
				6x Powerful Mojo	
				1x Black Lotus	
300	Adept's Elixir	50	Consumable	1x Dreamfoil	Trainer
	Increases spell damage and healing by up to 24 and spell crit rating by 24 for 1 hour			1x Felweed	
				1x Imbued Vial	
300	Onslaught Elixir	50	Consumable	1x Mountain Silversage	Trainer
	+60 Attack Power for 1 hour			1x Felweed	
				1x Imbued Vial	
300	Volatile Healing Potion	55	Consumable	1x Golden Sansam	Trainer
	Restores 1050 to 1750 health (2 min cooldown)			1x Felweed	
				1x Imbued Vial	
305	Elixir of Camouflage	50	Consumable	1x Ragveil	Vendor
	Imbiber cannot be tracked for 1 hour			1x Felweed	
				1x Imbued Vial	
305	Elixir of Major Strength	50	Consumable	1x Mountain Silversage	Trainer
	+35 Strength for 1 hour			1x Felweed	
				1x Imbued Vial	
310	Elixir of Healing Power	50	Consumable	1x Golden Sansam	Trainer
	Increases the effects of healing spells that you cast by up to 50 for 1 hour			1x Dreaming Glory	
				1x Imbued Vial	
310	Unstable Mana Potion	55	Consumable	2x Ragveil	Trainer
	Restores 1350 to 2250 mana (2 min cooldown)			1x Felweed	
				1x Imbued Vial	
315	Elixir of Mastery	50	Consumable	3x Terocone	Trainer
	+15 to All Stats for 1 hour			1x Felweed	
				1x Imbued Vial	
315	Sneaking Potion	50	Consumable	2x Ragveil	Vendor
	Increases Stealth a great deal for 1 min.			1x Felweed	
				1x Imbued Vial	

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320	Elixir of Major Frost Power	50	Consumable	2x Mote of Water	Vendor (Zangarmarsh)
	Increases Frost spell damage by up to 55 for 1 hour			1x Ancient Lichen	
				1x Imbued Vial	
320	Insane Strength Potion	50	Consumable	3x Terocone	Drop
	+120 STR and -75 DEF for 15 sec.			1x Imbued Vial	
325	Mercurial Stone	1	Trade Goods	1x Primal Earth	Trainer
	Requires: Alchemy Lab			1x Primal Life	
				1x Primal Mana	
325	Elixir of the Searching Eye	55	Consumable	2x Ragveil	Drop
	Increases your stealth detection for 10 min.			1x Terocone	
				1x Imbued Vial	
325	Super Healing Potion	55	Consumable	2x Dreaming Glory	Trainer
	Restores 1500 to 2500 health (2 min cooldown)			1x Felweed	
				1x Imbued Vial	
330	Elixir of Major Agility	55	Consumable	1x Terocone	Vendor (Req. Honored with HH/Thrallmar - BoP)
	+35 Agility and +20 Crit for 1 hour			2x Felweed	
				1x Imbued Vial	
335	Shrouding Potion	55	Consumable	3x Ragveil	Vendor (Req. Exalted with Sporegggar - BoP)
	Shrouds you from nearby enemies so you seem less threatening to them (2 min cool)			1x Netherbloom	
				1x Imbued Vial	
335	Fel Strength Elixir	60	Consumable	2x Terocone	Drop
	+120 Attack Power and -20 Stamina for 1 hour			2x Nightmare Vine	
				1x Imbued Vial	
340	Super Mana Potion	55	Consumable	2x Netherbloom	Vendor
	Restores 1800 to 3000 mana (2 min cooldown)			1x Felweed	
				1x Imbued Vial	
345	Elixir of Major Firepower	50	Consumable	3x Mote of Fire	Vendor (Req. Revered with Scryers - BoP)
	Increases Fire spell damage by up to 65 for 1 hour			1x Ancient Lichen	
				1x Imbued Vial	
345	Elixir of Major Defense	55	Consumable	3x Ancient Lichen	Vendor
	+550 Armor for 1 hour			1x Terocone	
				1x Imbued Vial	
345	Fel Regeneration Potion	60	Consumable	2x Felweed	Drop (Shadowmoon Valley - Deathforge Minions - BoP)
	Restores 3200 health over 24 sec, but reduces all stats by 15 for 15 min. (2 min cool)			3x Nightmare Vine	
				1x Imbued Vial	
350	Alchemist's Stone	1	Trinket (BoP)	1x Philosopher's Stone	Vendor (Req. Revered w/ Sha'tar - BoP)
	+15 to All Stats, Equip: Increases the effect that healing and mana potions have on the wearer by 40% (Req. 350 Alchemy)			1x Earthstorm Diamond	
				1x Skyfire Diamond	
				2x Fel Lotus	
				5x Primal Might	
350	Elixir of Major Shadow Power	60	Consumable	1x Ancient Lichen	Vendor (Req. Revered w/ Lower City - BoP)
	Increases Shadow spell damage by up to 65 for 1 hour			1x Nightmare Vine	
				1x Imbued Vial	
350	Major Dreamless Sleep Potion	60	Consumable	1x Dreaming Glory	Vendor
	Puts imbiber to sleep for 12 seconds and restores 3600 health/mana			1x Nightmare Vine	
				1x Imbued Vial	
350	Heroic Potion	60	Consumable	2x Terocone	Drop
	+70 STR and +700 temporary health for 15 sec (2 min cooldown)			1x Ancient Lichen	
				1x Imbued Vial	
350	Haste Potion	60	Consumable	2x Terocone	Drop
	+400 Haste rating for 15 sec. (2 min cooldown)			1x Netherbloom	
				1x Imbued Vial	
350	Destruction Potion	60	Consumable	2x Nightmare Vine	Drop
	+2% Spell Crit and +120 Spell Damage for 15 sec. (2 min cooldown)			1x Netherbloom	
				1x Imbued Vial	
350	Transmute: Primal Air to Fire	1	Trade Goods	1x Primal Air	Vendor (Req. Revered w/ Sha'tar - BoP)
350	Transmute: Primal Earth to Water	1	Trade Goods	1x Primal Earth	Vendor (Req. Revered w/ Sporegggar - BoP)

Alchemy

<u>Skill</u>	<u>Recipe</u>	<u>Level</u>	<u>Category</u>	<u>Components</u>	<u>Notes</u>
350	Transmute: Primal Fire to Earth	1	Trade Goods	1x Primal Fire	Vendor (Req. Revered w/ Mag'har - BoP)
350	Transmute: Primal Water to Air	1	Trade Goods	1x Primal Water	Vendor (Req. Revered w/ Cenarion Expedition - BoP)
350	Transmute: Primal Might	1	Trade Goods	1x Primal Earth	Vendor
				1x Primal Water	
				1x Primal Air	
				1x Primal Fire	
				1x Primal Mana	
350	Transmute: Earthstorm Diamond	1	Trade Goods	3x Deep Peridot	Vendor (Req. Honored w/ Cenarion Expedition - BoP)
	48 hour cooldown			3x Shadow Draenite	
				3x Golden Draenite	
				2x Primal Earth	
				2x Primal Water	
350	Transmute: Skyfire Diamond	1	Trade Goods	3x Blood Garnet	Vendor (Req. Honored with HH/Thrallmar - BoP)
	48 hour cooldown			3x Flame Spessarite	
				3x Azure Moonstone	
				2x Primal Fire	
				2x Primal Air	
355	Elixir of Major Mageblood	60	Consumable	1x Ancient Lichen	Drop
	Regenerates 16 mana/5 sec for 1 hour			1x Netherbloom	
				1x Imbued Vial	
360	Major Fire Protection Potion	60	Consumable	1x Primal Fire	Drop (Mechanar - Sunseeker Astromage - BoP)
	Absorbs 2800 to 4000 Fire damage for 1 hour			1x Mana Thistle	
				1x Imbued Vial	
360	Major Frost Protection Potion	60	Consumable	1x Primal Water	Drop (Mana Tombs - Nexus-Prince Shaffar - BoP)
	Absorbs 2800 to 4000 Frost damage for 1 hour			1x Mana Thistle	
				1x Imbued Vial	
360	Major Nature Protection Potion	60	Consumable	1x Primal Life	Vendor (Req. Exalted with Cenarion Expedition - BoP)
	Absorbs 2800 to 4000 Nature damage for 1 hour			1x Mana Thistle	
				1x Imbued Vial	
360	Major Arcane Protection Potion	60	Consumable	1x Primal Mana	Drop (Nagrand - Vir'aani Achanist - BoP)
	Absorbs 2800 to 4000 Arcane damage for 1 hour			1x Mana Thistle	
				1x Imbued Vial	
360	Major Shadow Protection Potion	60	Consumable	1x Primal Shadow	Drop (Shadowmoon Valley - Shadow Council Warlock - BoP)
	Absorbs 2800 to 4000 Shadow damage for 1 hour			1x Mana Thistle	
				1x Imbued Vial	
360	Major Holy Protection Potion	60	Consumable	1x Primal Life	Drop (Blade's Edge - Abyssal Flamebringer - BoP)
	Absorbs 2800 to 4000 Holy damage for 1 hour			1x Primal Water	
				1x Imbued Vial	
360	Fel Mana Potion	60	Consumable	1x Mana Thistle	Drop (Shadowmoon Valley - Eclipsilons - BoP)
	Restores 3200 health over 24 sec, but reduces dmg/healing by 25 for 15 min. (2 min cool)			2x Nightmare Vine	
				1x Imbued Vial	
365	Elixir of Empowerment	60	Consumable	1x Netherbloom	Drop
	Decreases the magical resistances of your spell targets by 30 for 1 hour			1x Mana Thistle	
				1x Imbued Vial	
365	Ironshield Potion	60	Consumable	2x Ancient Lichen	Drop (Old Hillsbrad - Captain Skarloc - BoP)
	+2500 Armor for 2 min.			1x Primal Earth	
				1x Imbued Vial	
?	Transmute: Primal Shadow to Water	1	Trade Goods	1x Primal Shadow	Discovery
?	Transmute: Primal Water to Shadow	1	Trade Goods	1x Primal Water	Discovery
?	Transmute: Primal Mana to Fire	1	Trade Goods	1x Primal Mana	Discovery
?	Transmute: Primal Fire to Mana	1	Trade Goods	1x Primal Fire	Discovery
?	Transmute: Primal Life to Earth	1	Trade Goods	1x Primal Life	Discovery
?	Transmute: Primal Earth to Life	1	Trade Goods	1x Primal Earth	Discovery
?	Super Rejuvenation Potion	65	Consumable	2x Mana Thistle	Discovery
	Restores 1650 to 2750 mana and health (2 min cooldown)			1x Dreaming Glory	
				1x Netherbloom	
				1x Imbued Vial	

Alchemy

<u>Skill</u>	<u>Recipe</u>	<u>Level</u>	<u>Category</u>	<u>Components</u>	<u>Notes</u>
?	Flask of Fortification	65	Consumable	1x Fel Lotus	Discovery
	+1500 to Maximum Health and +30 Defense for 2 hours			10x Mana Thistle	
				20x Ancient Lichen	
				1x Imbued Vial	
?	Flask of Mighty Restoration	65	Consumable	1x Fel Lotus	Discovery
	Regenerates 70 mana/5 sec for 2 hours			10x Mana Thistle	
				20x Dreaming Glory	
				1x Imbued Vial	
?	Flask of Relentless Assault	65	Consumable	1x Fel Lotus	Discovery
	+360 Attack Power for 2 hours			10x Mana Thistle	
				20x Terocone	
				1x Imbued Vial	
?	Flask of Arcane Fortification	65	Consumable	1x Fel Lotus	Discovery
	+75 Resist Arcane and Regenerates 40 Health/5 sec for 2 hours			10x Mana Thistle	
				20x Netherbloom	
				1x Imbued Vial	
?	Flask of Shadow Fortification	65	Consumable	1x Fel Lotus	Discovery
	+75 Resist Shadow and Regenerates 40 Health/5 sec for 2 hours			10x Mana Thistle	
				20x Nightmare Vine	
				1x Imbued Vial	

Notes:

Flask recipes all require an Alchemy Lab

Transmutes have a shared 24 hour cooldown unless otherwise noted

Discovery means that you have a small chance to learn it anytime you make something from an

Outland recipe - Specialization does NOT matter

Special thanks to Thottbot and Allakhazam where most of this information comes from